



MAPPING DOCUMENTATION

Anvil - key	19 Samples	1 Mb/dry	4.6 Mb/wet
C2 - G#2 (chromatic): 9 hits, progressively louder, one-shot C3 - F3: 3 flam variations, one-shot C4 - E4: 3 3-stroke roll variations, one-shot C5 - D5: 2 4-stroke roll variations, one-shot C6 - D6: 2 5-stroke roll variations, one-shot			
Anvil - key ECO	8 Samples	.5 Mb/dry	2.1 Mb/wet
C2 - F2 (white keys): 4 hits, progressively louder, one-shot C3: flam, one-shot D3: 3-stroke roll, one-shot E3: 4-stroke roll, one-shot F3: 5-stroke roll, one-shot			
Anvil - vel	19 Samples	1 Mb/dry	4.6 Mb/wet
C2: hit, 9 velocity layers, one-shot C3: duplicate for easy two hand playing C4 - E4: 3 flam variations, one-shot C5 - E5: 3 3-stroke roll variations, one-shot C6 - D6: 2 4-stroke roll variations, one-shot C7 - D7: 2 5-stroke roll variations, one-shot			
Anvil - vel ECO	8 Samples	.5 Mb/dry	2.1 Mb/wet
C2 - hit, 4 velocity layers, one-shot C3: duplicate for easy two hand playing C4: flam, one-shot D4: 3-stroke roll, one-shot E4: 4-stroke roll, one-shot F4: 5-stroke roll, one-shot			
Bamboo chimes large	7 Samples	20.9 Mb/dry	21.4 Mb/wet
C2 - E2 (white keys): 3 swipes down C3 - D3 (white keys): 2 swipes up C4: bisbigliando soft D4: bisbigliando loud			
Bamboo chimes large - ECO	4 Samples	6.5 Mb/dry	6.8 Mb/wet
C2 - D2 (white keys): 2 swipes down C3 - D3 (white keys): 2 swipes up			

PERCUSSIVE INNUENDO INSTRUMENTS

Bamboo chimes small	3 Samples	9.4 Mb/dry	9.6 Mb/wet
C2 - D2 (white keys): 2 hits C3: bisbigliando			
Bamboo chimes small - ECO	2 Samples	2.9 Mb/dry	3 Mb/wet
C2 - D2 (white keys): 2 hits			
Bar chimes	12 Samples	24.4 Mb/dry	25.2 Mb/wet
C2 - G2: 5 ascending strums (fast, medium, slow, lower part, upper part), one-shot C3 - F3: 4 descending strums (fast, slow, lower part, upper part), one-shot C4 - E4: 3 adlibs (1 bisbigliando, 2 swinging motions)			
Bar chimes - ECO	2 Samples	3.5 Mb/dry	3.6 Mb/wet
C2 - D2 (white keys): 2 strums (up/down)			
Belltree	6 Samples	1.6 Mb/dry	3.6 Mb/wet
C2 - A2 (white keys): 6 hits, progressively longer attack, one-shot			
Belltree - ECO	3 Samples	.9 Mb/dry	2 Mb/wet
C2 - E2 (white keys): 3x hits, progressively longer attack, one-shot			
Bongos - key	28 Samples	1.9 Mb/dry	3.7 Mb/wet
C2 - B2 (white keys): Bongo 1, 7 hits, progressively louder, one-shot C3 - B3 (white keys): Bongo 2, 7 hits, progressively louder, one-shot C4 - B4 (white keys): Bongo 3, 7 hits, progressively louder, one-shot C5 - B5 (white keys): Bongo 4, 7 hits, progressively louder, one-shot			
Bongos - key ECO	10 Samples	.7 Mb/dry	1.3 Mb/wet
C2 - G2 (white keys): Bongo 1, 5 hits, progressively louder, one-shot C3 - G3 (white keys): Bongo 3, 5 hits, progressively louder, one-shot			
Bongos - vel	28 Samples	1.9 Mb/dry	3.7 Mb/wet
C2 - F2 (white keys): Bongos 1-4, 7 velocity layers, one-shot C3 - F3: duplicate for easy two hand playing			
Bongos - vel ECO	10 Samples	.7 Mb/dry	1.3 Mb/wet
C2 - D2 (white keys): Bongos 1/3, 5 velocity layers, one-shot C3 - D3: duplicate for easy two hand playing			
Castanets	37 Samples	3.2 Mb/dry	5.3 Mb/wet
C2 - B2 (chromatic): 12 single hits, one-shot C3 - B3 (chromatic): 12 double hits, one-shot C4 - C5 (chromatic): 13 multiple hits/shakes, one-shot			
Castanets - ECO	15 Samples	1.3 Mb/dry	2.1 Mb/wet
C2 - G2 (white keys): 5 single hits, one-shot C3 - G3 (white keys): 5 double hits, one-shot C4 - G5 (white keys): 5 multiple hits/shakes, one-shot			

PERCUSSIVE INNUENDO INSTRUMENTS

Ching_chok	3 Samples	1.2 Mb/dry	1.7 Mb/wet
C2 - E2 (white keys): 3 hits			
Concert bass drum - key	46 Samples	43.3 Mb/dry	94.3 Mb/wet
C2 - D#3 (chromatic): 16 hits ppp -mf			
C4 - C#5 (chromatic): 14 hits f - fff			
C6 - D#7 (chromatic): 16 damped hits f - fff			
Concert bass drum - key ECO	12 Samples	11.8 Mb/dry	25.1 Mb/wet
C2 - F2 (white keys): 4 hits ppp -mf			
C3 - F3 (white keys): 4 hits f - fff			
C4 - F4 (white keys): 4 damped hits f - fff			
Concert bass drum - vel	46 Samples	43.3 Mb/dry	94.3 Mb/wet
C2: soft to medium dynamics, 16 velocity layers			
D2: medium to loud dynamics, 14 velocity layers			
E2: damped hits, 16 velocity layers			
C3 - E3: duplicate for easy two hand playing			
Concert bass drum - vel ECO	12 Samples	11.8 Mb/dry	25.1 Mb/wet
C2: soft to medium dynamics, 4 velocity layers			
D2: medium to loud dynamics, 4 velocity layers			
E2: damped hits, 4 velocity layers			
C3 - E3: duplicate for easy two hand playing			
Concert bass drum reverse fx	5 Samples	0 Mb/dry	6.9 Mb/wet
C2 - G2 (white keys): 5 hits with reverse reverb, one-shot			
NB: This instrument is only available in the wet version.			
Concert bass drum thunder - key	7 Samples	0 Mb/dry	8.9 Mb/wet
C2 - B2 (white keys): 7 hits with large reverb, progressively louder, one-shot			
NB: This instrument is only available in the wet version.			
Concert bass drum thunder - key ECO	3 Samples	0 Mb/dry	3.7 Mb/wet
C2 - E2 (white keys): 3 hits with large reverb, progressively louder, one-shot			
NB: This instrument is only available in the wet version.			
Concert bass drum thunder - vel	7 Samples	0 Mb/dry	8.9 Mb/wet
C2: 1 hit with large reverb, 7 velocity layers, one-shot			
C3: duplicate for easy two hand playing			
NB: This instrument is only available in the wet version.			
Concert bass drum thunder - vel ECO	3 Samples	0 Mb/dry	3.7 Mb/wet
C2: 1 hit with large reverb, 3 velocity layers, one-shot			
C3: duplicate for easy two hand playing			
NB: This instrument is only available in the wet version.			
Cymbals piatti 1 - key	16 Samples	26.5 Mb/dry	27.6 Mb/wet
C2 - A2 (white keys): 6 hits ringing, progressively louder, one-shot			
C3 - F3 (white keys): 4 hits damped, one-shot			
C4 - A4 (white keys): 6 hits, slow attack, progressively louder, one-shot			

PERCUSSIVE INNUENDO INSTRUMENTS

Cymbals piatti 1 - key ECO	6 Samples	13.9 Mb/dry	14.3 Mb/wet
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C2 - E2 (white keys): 3x ringing, progressively louder, one-shot
 C3 - E3 (white keys): 3x slow attack, progressively louder, one-shot

Cymbals piatti 1 - vel	16 Samples	26.5 Mb/dry	27.6 Mb/wet
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C2: ringing (6 velocity layers)
 D2: damped (4 velocity switches)
 E2: slow attack (6 velocity layers)
 C3 - E3: duplicate for easy two hand playing

Cymbals piatti 1 - vel ECO	6 Samples	13.9 Mb/dry	14.3 Mb/wet
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C2: ringing (3 velocity layers)
 D2: slow attack (3 velocity layers)
 C3 - D3: duplicate for easy two hand playing

Cymbals piatti 2 - key	20 Samples	26.7 Mb/dry	28.1 Mb/wet
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C2 - C3 (white keys): 8 hits ringing, progressively louder, one-shot
 C4 - A4 (white keys): 6 hits damped, one-shot
 C5 - F5 (white keys): 4 hits long with damp, one-shot
 C6: Oops, one-shot
 D6: adlib roll

Cymbals piatti 2 - key ECO	6 Samples	6.1 Mb/dry	6.6 Mb/wet
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C2 - E2 (white keys): 3 hits ringing, progressively louder, one-shot
 C3 - E3 (white keys): 3 hits damped, one-shot

Cymbals piatti 2 - vel	20 Samples	26.7 Mb/dry	28.1 Mb/wet
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C2: ringing, 8 velocity layers, one-shot
 D2: damped, 6 velocity switches, one-shot
 E2: long with damp, 4 velocity layers, one-shot
 C3 - E3: duplicate for easy two hand playing
 C4: Oops, one-shot
 D5: adlib roll

Cymbals piatti 2 - vel ECO	6 Samples	6.1 Mb/dry	6.6 Mb/wet
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C2: ringing, 3 velocity layers, one-shot
 D2: damped, 3 velocity switches, one-shot
 C3 - D3: duplicate for easy two hand playing

Desert thunder	9 Samples	21.4 Mb/dry	22.2 Mb/wet
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C2 - G2 (white keys): 5 shorter rumbles, progressively louder/longer
 C3 - F3 (white keys): 4 longer rumbles, progressively longer, more intense

Desert thunder - ECO	3 Samples	4.3 Mb/dry	4.5 Mb/wet
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C2 - E2 (white keys): 3 rumbles, progressively louder/longer

Fingercymbals - key	33 Samples	6 Mb/dry	9.2 Mb/wet
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C2 - A2 (white keys): 6 hits ringing, progressively louder, one-shot
 C3 - A3 (white keys): 6 hits stopped, progressively louder, one-shot
 C4 - B4 (white keys): 7 hits damped short, progressively louder, one-shot
 C5 - B5 (white keys): 7 hits damped medium, progressively louder, one-shot
 C6 - B6 (white keys): 7 hits damped long, progressively louder, one-shot

PERCUSSIVE INNUENDO INSTRUMENTS

Fingercymbals - key ECO	6 Samples	2 Mb/dry	2.5 Mb/wet
C2 - E2 (white keys): 3 hits ringing, progressively louder C3 - E3 (white keys): 6 hits stopped, progressively louder, one-shot			
Fingercymbals - vel	39 Samples	6 Mb/dry	9.2 Mb/wet
C2: ringing, 6 velocity layers, one-shot D2: ringing, 6 velocity layers (not one-shot) E2: stopped, 6 velocity layers F2: damped short, 7 velocity layers G2: damped medium, 7 velocity layers A2: damped long, 7 velocity layers C3 - A3: duplicate to easy two hand playing			
Fingercymbals - vel ECO	6 Samples	2 Mb/dry	2.5 Mb/wet
C2: ringing, 3 velocity layers D2: stopped, 3 velocity layers C3 - D3: duplicate to easy two hand playing			
Guiro high	53 Samples	2 Mb/dry	8 Mb/wet
C2 - F#3 (chromatic): 19 hits short, one-shot C4 - G#5 (chromatic): 21 hits medium, one-shot C6 - C7 (chromatic): 13 hits long, one-shot			
Guiro high - ECO	7 Samples	.2 Mb/dry	1 Mb/wet
C2 - B2 (white keys): 7 hits, progressively longer, one-shot			
Guiro low	38 Samples	1.2 Mb/dry	5.3 Mb/wet
C2 - A3 (chromatic): 22 hits short, one-shot C4 - A4 (chromatic): 10 hits medium, one-shot C6 - F6 (chromatic): 6 hits long, one-shot			
Guiro low - ECO	7 Samples	.2 Mb/dry	1 Mb/wet
C2 - B2 (white keys): 7 hits, progressively longer, one-shot			
Guiro low/high - ECO	14 Samples	.5 Mb/dry	2 Mb/wet
C2 - B2 (white keys): 7x Guiro low hits, progressively longer, one-shot C3 - B3 (white keys): 7x Guiro high hits, progressively longer, one-shot			
Ka'eke'eke - key	6 Samples	.7 Mb/dry	1.6 Mb/wet
C2 - E2 (white keys): 3 low hits, progressively louder, one-shot (original pitch: Bb3) C3 - E3 (white keys): 3 high hits, progressively louder, one-shot (original pitch: F4)			
Ka'eke'eke - pitched	6 Samples	.7 Mb/dry	1.6 Mb/wet
High and low hits spread out as a playable keyboard setup.			
Ka'eke'eke - vel	6 Samples	.7 Mb/dry	1.6 Mb/wet
C2: low hit, 3 velocity layers, one-shot (original pitch: Bb3) D2: high hit, 3 velocity layers, one-shot (original pitch: F4) C3 - D3: duplicate for easy two hand playing			

PERCUSSIVE INNUENDO INSTRUMENTS

Marching_machine	4 Samples	.4 Mb/dry	.7 Mb/wet
C2 - F2 (white keys): 4 hits, one-shot			
Marimba glissandi	4 Samples	2.8 Mb/dry	3 Mb/wet
C2 - D2 (white keys): 2 gliss up, one-shot			
C3 - D3 (white keys): 2 gliss down, one-shot			
Marimba glissandi - ECO	2 Samples	1.4 Mb/dry	1.6 Mb/wet
C2: 1x gliss up, one-shot			
C3: 1x gliss down, one-shot			
Moon chimes	5 Samples	8.9 Mb/dry	11 Mb/wet
C2 - G2 (white keys): 5 bars			
C3 - G3: duplicate in one-shot mode			
Moon chimes adlibs	2 Samples	8.7 Mb/dry	8.7 Mb/wet
C2: long, quiet atmosphere, looped			
D2, long, more busy atmosphere, looped			
Moon chimes pitched	5 Samples	8.9 Mb/dry	11 Mb/wet
F2 - C5: Moon chimes mapped and retuned for keyboard playing			
Ocean drum adlibs	11 Samples	24.7 Mb/dry	26 Mb/wet
C2 - A2 (white keys): 6 long tilts			
C3 - D3 (white keys): 2 long atmospheres			
C4 - E4 (white keys): 3 adlibs			
Ocean drum adlibs - ECO	3 Samples	3.7 Mb/dry	4.1 Mb/wet
C2 - E2 (white keys): 3 adlibs			
Ocean drum circles	3 Samples	5.8 Mb/dry	6.2 Mb/wet
C2 - E2 (white keys): 3 circular movements, progressively longer			
Ocean drum circles - ECO	1 Samples	1.1 Mb/dry	1.3 Mb/wet
C2: circular movement			
Ocean drum hits - key	14 Samples	3.8 Mb/dry	5.4 Mb/wet
C2 - B2 (white keys): 7 hits top head, progressively louder, one-shot			
C3 - B3 (white keys): 7 hits bottom head, progressively louder, one-shot			
Ocean drum hits - key ECO	6 Samples	2.2 Mb/dry	2.9 Mb/wet
C2 - E2 (white keys): 3 hits top head, progressively louder, one-shot			
C3 - E3 (white keys): 3 hits bottom head, progressively louder, one-shot			
Ocean drum hits - vel	14 Samples	3.8 Mb/dry	5.4 Mb/wet
C2: top head, 7 velocity layers, one-shot			
D2: bottom head, 7 velocity layers, one-shot			
C3 - D3: duplicate for easy two hand playing			

PERCUSSIVE INNUENDO INSTRUMENTS

Ocean drum hits - vel ECO	6 Samples	2.2 Mb/dry	2.9 Mb/wet
C2: top head, 3 velocity layers, one-shot D2: bottom head, 3 velocity layers, one-shot C3 - D3: duplicate for easy two hand playing			
Ocean drum swipes	10 Samples	3.7 Mb/dry	5.7 Mb/wet
C2 - C3 (white keys): 2 short, 2 medium, 2 long, 2 extra long swipes, one-shot C4 - D4 (white keys): 2 double swipes, one-shot			
Ocean drum swipes - ECO	3 Samples	.8 Mb/dry	1.5 Mb/wet
C2 - E2 (white keys): 3 swipes, progressively longer, one-shot			
Rainmaker	6 Samples	19.5 Mb/dry	20.6 Mb/wet
C2 - D2 (white keys): 2 short C3 - D3 (white keys): 2 medium long C4 - D4 (white keys): 2 long			
Rainmaker - ECO	2 Samples	3.6 Mb/dry	3.9 Mb/wet
C2: 1 short D2: 1 medium long			
Ratchet 1	10 Samples	1.4 Mb/dry	2.8 Mb/wet
C2 - A2 (white keys): 6 single strokes, progressively longer, one-shot C3 - F3 (white keys): 4 double/triple strokes, one-shot C4 - C5 (white keys): 2 crescendo/decrescendo, 6 adlibs			
Ratchet 1 - ECO	5 Samples	.7 Mb/dry	1.3 Mb/wet
C2 - E2 (white keys): 3 single strokes (increasing intensity) C3 - D3 (white keys): 2 double strokes			
Ratchet 1 adlibs	8 Samples	7.6 Mb/dry	8.4 Mb/wet
C2 - C3 (white keys): 8 adlibs			
Ratchet 1 adlibs - ECO	3 Samples	2.3 Mb/dry	2.5 Mb/wet
C2 - E2 (white keys): 3 adlibs			
Ratchet 2	14 Samples	1.2 Mb/dry	2.1 Mb/wet
C2 - B3 (white keys): 14 single strokes, one-shot			
Ratchet 2 - ECO	7 Samples	.6 Mb/dry	1.1 Mb/wet
C2 - B2 (white keys): 7 single strokes, one-shot			
Ratchet 2 adlibs	6 Samples	3.6 Mb/dry	4.2 Mb/wet
C2 - A2 (white keys): 6 adlibs			
Ratchet 2 adlibs - ECO	3 Samples	1.2 Mb/dry	1.5 Mb/wet
C2 - E2 (white keys): 3 adlibs			

PERCUSSIVE INNUENDO INSTRUMENTS

Rattle Combo	3 Samples	2.8 Mb/dry	3.2 Mb/wet
C2 - E2 (white keys): 3 adlibs on various bamboo chimes and shakers			
Siren - howl	1 Samples	9.1 Mb/dry	9.2 Mb/wet
1 sweep up/down - original pitch on C3, extended to C2-C4			
Siren (corrected pitch)	7 Samples	6.2 Mb/dry	3.7 Mb/wet
G2 - E4: sustained notes - with natural pitch fluctuations, looped			
Siren (natural pitch)	7 Samples	9.5 Mb/dry	7.4 Mb/wet
G2 - E4: sustained notes - natural pitch fluctuations digitally removed, looped			
Sleigh bells - key	24 Samples	5.7 Mb/dry	8.2 Mb/wet
C2 - A2 (white keys): 6 shakes, progressively louder, one-shot			
C3 - A3 (white keys): 6 up/down shakes, progressively louder, one-shot			
C4 - A4 (white keys): 6 hits with rod, progressively louder, one-shot			
C5 - A5 (white keys): 6 hits with stick, progressively louder, one-shot			
Sleigh bells - key ECO	6 Samples	1.4 Mb/dry	2 Mb/wet
C2 - E2 (white keys): 3 shakes, progressively louder, one-shot			
C3 - E3 (white keys): 3 hits with rod, progressively louder, one-shot			
Sleigh bells - vel	24 Samples	5.7 Mb/dry	8.2 Mb/wet
C2: shake, 6 velocity layers, one-shot			
D3: up/down shake, 6 velocity layers, one-shot			
E3: hit with rod, 6 velocity layers, one-shot			
F3: hit with stick, 6 velocity layers, one-shot			
Sleigh bells - vel ECO	6 Samples	1.4 Mb/dry	2 Mb/wet
C2: shake, 3 velocity layers, one-shot			
E3: hit with rod, 3 velocity layers, one-shot			
Slit drum - key	24 Samples	1.8 Mb/dry	3.2 Mb/wet
C2 - A2 (white keys): 6 hits on key 1, progressively louder, one-shot			
C3 - A3 (white keys): 6 hits on key 2, progressively louder, one-shot			
C4 - A4 (white keys): 6 hits on key 3, progressively louder, one-shot			
C5 - A5 (white keys): 6 hits on key 4, progressively louder, one-shot			
Slit drum - key ECO	12 Samples	1 Mb/dry	1.6 Mb/wet
C2 - E2 (white keys): 3 hits on key 1, progressively louder, one-shot			
C3 - E3 (white keys): 3 hits on key 4, progressively louder, one-shot			
Slit drum - vel	24 Samples	1.8 Mb/dry	3.2 Mb/wet
C2: hit on key 1, 6 velocity layers, one-shot			
D2: hit on key 2, 6 velocity layers, one-shot			
E2: hit on key 3, 6 velocity layers, one-shot			
F2: hit on key 4, 6 velocity layers, one-shot			
C3 - F3: duplicate for easy two hand playing			

PERCUSSIVE INNUENDO INSTRUMENTS

Slit drum - vel ECO	12 Samples	1 Mb/dry	1.6 Mb/wet
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C2: hit on key 1, 3 velocity layers, one-shot
 D2: hit on key 4, 3 velocity layers, one-shot
 C3 - D3: duplicate for easy two hand playing

Snare drum 1 hits - key	47 Samples	3.6 Mb/dry	6.4 Mb/wet
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C2 - B2 (chromatic): 12 single hits progressively louder, one-shot
 C3 - B3 (chromatic): 11 flams progressively louder, one-shot
 C4 - B4 (chromatic): 12 3-stroke rolls progressively louder, one-shot
 C5 - B5 (chromatic): 12 4-stroke rolls progressively louder, one-shot

Snare drum 1 hits - key ECO	15 Samples	1.3 Mb/dry	1.7 Mb/wet
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C2 - G2 (white keys): 5 single hits progressively louder, one-shot
 C3 - G3 (white keys): 5 flams progressively louder, one-shot
 C4 - G4 (white keys): 5 4-stroke rolls progressively louder, one-shot

Snare drum 1 hits - vel	47 Samples	3.6 Mb/dry	6.4 Mb/wet
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C2: single hits, 12 velocity layers, one-shot
 D2: flams 10 velocity layers, one-shot
 E2: 3-stroke rolls, 12 velocity layers, one-shot
 F2: 4-stroke rolls, 12 velocity layers, one-shot
 C3 - F3: duplicate for easy two hand playing

Snare drum 1 hits - vel ECO	12 Samples	1.3 Mb/dry	1.7 Mb/wet
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C2: single hit, 4 velocity layers, one-shot
 D2: flam, 4 velocity layers, one-shot
 E2: 4-stroke roll, 4 velocity layers, one-shot
 C3 - E3: duplicate for easy two hand playing

Snare drum 1 rolls	19 Samples	8.4 Mb/dry	10 Mb/wet
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C2 - B3 (white keys): 14 crescendo rolls, progressively longer, one-shot
 C4 - F4 (white keys): 4 rolls, progressively longer
 C5: long crescendo/decrescendo roll

Snare drum 1 rolls - ECO	6 Samples	1.3 Mb/dry	1.9 Mb/wet
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C2 - F2 (white keys): 4 crescendo rolls, progressively longer, one-shot
 C3 - D3 (white keys): short/medium rolls

Snare drum 2 hits - key	46 Samples	3.9 Mb/dry	6.5 Mb/wet
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C2 - B2 (chromatic): 12 single hits progressively louder, one-shot
 C3 - A3 (chromatic): 10 flams progressively louder, one-shot
 C4 - B4 (chromatic): 12 3stroke rolls, progressively louder, one-shot
 C5 - B5 (chromatic): 12 4stroke rolls, progressively louder, one-shot

Snare drum 2 hits - key ECO	15 Samples	1.5 Mb/dry	2.1 Mb/wet
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C2 - G2 (white keys): 5 single hits progressively louder, one-shot
 C3 - G3 (white keys): 5 flams progressively louder, one-shot
 C4 - G4 (white keys): 5 4-stroke rolls, progressively louder

PERCUSSIVE INNUENDO INSTRUMENTS

Snare drum 2 hits - vel	46 Samples	3.9 Mb/dry	6.5 Mb/wet
C2: single hits, 12 velocity layers, one-shot D2: flams, 10 velocity layers, one-shot E2: 3-stroke rolls, 12 velocity layers, one-shot F2: 4-stroke rolls, 12 velocity layers, one-shot			
Snare drum 2 hits - vel ECO	15 Samples	1.5 Mb/dry	2.1 Mb/wet
C2: single hits, 5 velocity layers, one-shot D2: flams, 5 velocity layers, one-shot E2: 4-stroke rolls, 5 velocity layers, one-shot C3 - E3: duplicate for easy two hand playing.			
Snare drum 2 rolls - key	26 Samples	11.2 Mb/dry	13.5 Mb/wet
C2 - A2 (white keys): 6 rolls, progressively louder, one-shot C3 - A3 (white keys): 6 buzz rolls, progressively louder, one-shot C4 - G5 (white keys): 12 crescendo rolls, progressively louder/longer C6: decrescendo roll D6: fanfare roll			
Snare drum 2 rolls - key ECO	12 Samples	2.8 Mb/dry	4.1 Mb/wet
C2 - F2 (white keys): 4 rolls, progressively louder, one-shot C3 - F3 (white keys): 4 buzz rolls, progressively louder, one-shot C4 - F4 (white keys): 4 crescendo rolls, progressively louder/longer, one-shot			
Snare drum 2 rolls - vel	26 Samples	11.2 Mb/dry	13.5 Mb/wet
C2: rolls, 6 velocity layers, one-shot D2: buzz rolls, 6 velocity layers, one-shot C3 - D3: duplicate for easy two hand playing C4 - G5 (white keys): 12x crescendo roll, progressively louder/longer (no velocity layers) C6: decrescendo roll (no velocity layers) D6: roll (no velocity layers)			
Snare drum 2 rolls - vel ECO	12 Samples	2.8 Mb/dry	4.1 Mb/wet
C2: rolls, 4 velocity layers, one-shot D2: buzz rolls, 4 velocity layers, one-shot C3 - D3: duplicate for easy two hand playing C4 - F4 (white keys): 4x crescendo roll, progressively louder/longer, one-shot (no velocity layers)			
Tam-tam 1 adlib	1 Samples	6.9 Mb/dry	7 Mb/wet
C2: 1 long adlib roll			
Tam-tam 1 bowed	2 Samples	10 Mb/dry	10.1 Mb/wet
C2 - D2 (white keys): 2 bow scratches			
Tam-tam 1 chain	13 Samples	37.9 Mb/dry	38.8 Mb/wet
C2 - A3 (white keys): 13 chain rips, progressively longer attack, one-shot			
Tam-tam 1 chain - ECO	4 Samples	11.7 Mb/dry	12 Mb/wet
C2 - F2 (white keys): 4 chain rips, progressively longer attack, one-shot			

PERCUSSIVE INNUENDO INSTRUMENTS

Tam-tam 1 hits - key	8 Samples	16.5 Mb/dry	17.2 Mb/wet
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C2 - F2 (white keys): 4 hits, progressively louder
 C3 - F3 (white keys): 4 hits with short pickup roll, progressively louder
 C4 - F5: duplicate in one-shot mode

Tam-tam 1 hits - key ECO	4 Samples	5.9 Mb/dry	6.3 Mb/wet
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C2 - D2 (white keys): 2 hits, progressively louder
 C3 - FD3 (white keys): 4 hits with short pickup roll, progressively louder
 C4 - D5: duplicate in one-shot mode

Tam-tam 1 hits - vel	8 Samples	16.5 Mb/dry	17.2 Mb/wet
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C2: hit, 4 velocity layers
 D2: hit with short pickup roll, 4 velocity layers
 C3 - D3: duplicate for easy two hand playing
 C4 - D5: duplicate in one-shot mode

Tam-tam 1 hits - vel ECO	4 Samples	5.9 Mb/dry	6.3 Mb/wet
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C2: hit, 2 velocity layers
 D2: hit with short pickup roll, 2 velocity layers
 C3 - D3: duplicate for easy two hand playing
 C4 - D5: duplicate in one-shot mode

Tam-tam 2 adlibs	11 Samples	81.2 Mb/dry	82.1 Mb/wet
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C2 - F2 (white keys): 4 rolls with increasing speed, progressively longer, one-shot
 C3 - E3 (white keys): 3 long atmospheres with soft beater
 C4 - F4 (white keys): 4 special 2 player performances (beater and chain)

Tam-tam 2 adlibs - ECO	3 Samples	19.5 Mb/dry	19.9 Mb/wet
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C2: 1 roll, one-shot
 D2: 1 long atmosphere with soft beater
 E2: 1 special 2 player performance (beater and chain)

Tam-tam 2 chain	15 Samples	51.3 Mb/dry	52.4 Mb/wet
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C2 - E3 (white keys): 10 swells and rips, progressively longer, one-shot
 C4 - G4 (white keys): 5 adlibs

Tam-tam 2 chain - ECO	4 Samples	12.4 Mb/dry	12.8 Mb/wet
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C2 - F2 (white keys): 4 swells and rips, progressively longer, one-shot

Tam-tam 2 damped - key	8 Samples	4.1 Mb/dry	5.1 Mb/wet
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C2 - G2 (white keys): 5 damped hits, medium long, progressively louder, one-shot
 C3 - E3 (white keys): 3 damped hits, short, progressively louder, one-shot

Tam-tam 2 damped - key ECO	3 Samples	1.6 Mb/dry	2 Mb/wet
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C2 - E2 (white keys): 3 damped hits, progressively louder, one-shot

Tam-tam 2 damped - vel	8 Samples	4.1 Mb/dry	5.1 Mb/wet
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C2: damped hits, medium, 5 velocity layers, one-shot
 D2: damped hits, short, 3 velocity layers, one-shot
 C3 - D3: duplicate for easy two hand playing

PERCUSSIVE INNUENDO INSTRUMENTS

Tam-tam 2 damped - vel ECO	3 Samples	1.6 Mb/dry	2 Mb/wet
C2: damped hits, medium, 3 velocity layers, one-shot C3: duplicate for easy two hand playing			
Tam-tam 2 hits - key	11 Samples	65.8 Mb/dry	66.7 Mb/wet
C2 - F3 (white keys): 11 hits, progressively louder, one-shot			
Tam-tam 2 hits - key ECO	4 Samples	24.4 Mb/dry	24.7 Mb/wet
C2 - F2 (white keys): 4 hits, progressively louder, one-shot			
Tam-tam 2 hits - vel	11 Samples	65.8 Mb/dry	66.7 Mb/wet
C2: hit, 11 velocity layers, one-shot C3: duplicate for easy two hand playing			
Tam-tam 2 hits - vel ECO	4 Samples	24.4 Mb/dry	24.7 Mb/wet
C2: hit, 4 velocity layers, one-shot C3: duplicate for easy two hand playing			
Tam-tam 2 rolls	5 Samples	25.9 Mb/dry	26.3 Mb/wet
C2 - F2 (white keys): 4 rolls, progressively louder C3: long adlib roll			
Tam-tam 2 rolls - ECO	2 Samples	9.4 Mb/dry	9.6 Mb/wet
C2: 1 roll			
Tam-tam 2 stick	5 Samples	19.1 Mb/dry	19.3 Mb/wet
C2: single hit D2: flam E2: 3-stroke roll F2: 4-stroke roll G2: 5-stroke roll			
Tam-tam 2 stick - ECO	2 Samples	7.7 Mb/dry	7.8 Mb/wet
C2: single hit D2: 5-stroke roll			
Tambourine pickup	28 Samples	4.8 Mb/dry	7.1 Mb/wet
C2 - D#4 (chromatic): 28 hits, sorted by type, progressively longer, one-shot			
Tambourine pickup - ECO	7 Samples	1.2 Mb/dry	1.9 Mb/wet
C2 - B2 (white keys): 7 hits, sorted by type, progressively longer, one-shot			
Tambourine quantize	28 Samples	4.6 Mb/dry	7 Mb/wet
C2 - D#4 (chromatic): 28 hits, sorted by type, progressively longer. Same hits as Tambourine_pickup, but cut harder for easier quantization.			
Tambourine quantize - ECO	7 Samples	1.2 Mb/dry	1.9 Mb/wet
C2 - B2 (white keys): 7 hits, sorted by type, progressively longer, one-shot. Same hits as Tambourine_pickup - ECO, but cut harder for easier quantization.			

PERCUSSIVE INNUENDO INSTRUMENTS

Temple bells - key	6 Samples	21.2 Mb/dry	21.5 Mb/wet
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C2 - E2 (white keys): 3 hits, progressively louder, one-shot
 C3 - D3 (white keys): 2 bounces, progressively longer, one-shot
 C4: bisbigliando

Temple bells - key ECO	3 Samples	9.5 Mb/dry	9.7 Mb/wet
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C2 - E2 (white keys): 3 hits, progressively louder, one-shot

Temple bells - vel	6 Samples	21.2 Mb/dry	21.5 Mb/wet
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C2: hit, 3 velocity layers, one-shot
 C3: duplicate for easy two hand playing
 C4 - D4 (white keys): 2 bounces, progressively longer, one-shot
 C5: bisbigliando

Temple bells - vel ECO	3 Samples	9.5 Mb/dry	9.7 Mb/wet
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C2: hit, 3 velocity layers, one-shot
 C3: duplicate for easy two hand playing

Temple blocks - key	38 Samples	6.7 Mb/dry	11.6 Mb/wet
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C2 - G2 (white keys): Block 1 - 3 single hits, progressively louder, 2 rolls
 C3 - G3 (white keys): Block 2 - 3 single hits, progressively louder, 2 rolls
 C4 - F4 (white keys): Block 3 - 3 single hits, progressively louder, 1 rolls
 C5 - B5 (white keys): Block 4 - 3 single hits, progressively louder, 4 rolls
 C6 - 65 (white keys): Block 5 - 3 single hits, progressively louder, 2 rolls
 C7 - B7 (chromatic): 12 miscellaneous shakes and rolls

Temple blocks - key ECO	12 Samples	1.5 Mb/dry	2.9 Mb/wet
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C2 - F2 (white keys): Block 2 - 3 single hits, progressively louder, 1 roll
 C3 - F3 (white keys): Block 4 - 3 single hits, progressively louder, 1 roll
 C4 - F4 (white keys): Block 5 - 3 single hits, progressively louder, 1 roll

Temple blocks - vel	38 Samples	6.7 Mb/dry	11.6 Mb/wet
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C2 (duplicate on D2): Block 1 - 3 velocity layers
 E2 - F2: Block 1 - 2 rolls
 C3 (duplicate on D3): Block 2 - 3 velocity layers
 E3 - F3: Block 2 - 2 rolls
 C4 (duplicate on D4): Block 3 - 3 velocity layers
 E4: Block 3 - 1 roll
 C5 (duplicate on D5): Block 4 - 3 velocity layers
 E5 - A5: Block 4 - 4 rolls
 C6 (duplicate on D6): Block 5 - 3 velocity layers
 E6 - F6: Block 5 - 2 rolls
 C7 - B7 (chromatic): 12 miscellaneous shakes and rolls

Temple blocks - vel 2hand	19 Samples	2.2 Mb/dry	4.5 Mb/wet
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C2 - G2: Blocks 1-5, 3 velocity layers
 C#2, D#2, F#2, G#2: rolls
 C3 - G3: duplicate for easy two hand playing

PERCUSSIVE INNUENDO INSTRUMENTS

Temple blocks - vel ECO	12 Samples	1.5 Mb/dry	2.9 Mb/wet
C2 (duplicate on D2): Block 2 - 3 velocity layers E2: 1x roll C3 (duplicate on D3): Block 4 - 3 velocity layers E3: 1x roll C4 (duplicate on D4): Block 5 - 3 velocity layers E4: 1x roll			
Thin crash (broken) adlib	1 Samples	4.3 Mb/dry	4.5 Mb/wet
C2: 1 long adlib roll			
Thin crash (broken) hits - key	7 Samples	3.5 Mb/dry	4.1 Mb/wet
C2 - B2 (white keys): 7 hits, progressively louder, one-shot			
Thin crash (broken) hits - key ECO	3 Samples	1.4 Mb/dry	1.7 Mb/wet
C2 - E2 (white keys): 3 hits, progressively louder, one-shot			
Thin crash (broken) hits - vel	7 Samples	3.5 Mb/dry	4.1 Mb/wet
C2: hit, 7 velocity layers, one-shot C3: duplicate for easy two hand playing			
Thin crash (broken) hits - vel ECO	3 Samples	1.4 Mb/dry	1.7 Mb/wet
C2: hit, 3 velocity layers, one-shot C3: duplicate for easy two hand playing			
Thin crash (broken) hits damped	4 Samples	.5 Mb/dry	.7 Mb/wet
C2 - F2 (white keys): 4 hits, progressively louder, one-shot			
Thin crash (broken) pickup - key	7 Samples	3.7 Mb/dry	4.4 Mb/wet
C2 - B2 (white keys): 7 hits, progressively louder, one-shot			
Thin crash (broken) pickup - key ECO	3 Samples	1.5 Mb/dry	1.7 Mb/wet
C2 - E2 (white keys): 3 hits, progressively louder, one-shot			
Thin crash (broken) pickup - vel	7 Samples	3.7 Mb/dry	4.4 Mb/wet
C2: hit, 7 velocity layers, one-shot C3: duplicate for easy two hand playing			
Thin crash (broken) pickup - vel ECO	3 Samples	1.5 Mb/dry	1.7 Mb/wet
C2: hit, 3 velocity layers, one-shot C3: duplicate for easy two hand playing			
Thin crash (broken) pickup damped	3 Samples	.4 Mb/dry	.5 Mb/wet
Triangle (double) hits - key	31 Samples	11.8 Mb/dry	15.3 Mb/wet
C2 - A2 (white keys): 6 hits ringing, progressively louder, one-shot C3 - G3 (white keys): 5 hits stopped, progressively louder, one-shot C4 - A4 (white keys): 6 hits damped short, progressively louder, one-shot C5 - B5 (white keys): 7 hits damped medium, progressively louder, one-shot C6 - B6 (white keys): 7 hits damped long, progressively louder, one-shot			

PERCUSSIVE INNUENDO INSTRUMENTS

Triangle (double) hits - key ECO	6 Samples	4.5 Mb/dry	5.1 Mb/wet
C2 - E2 (white keys): 3 hits ringing, progressively louder C3 - E3 (white keys): 3 hits stopped, progressively louder, one-shot			
Triangle (double) hits - vel	31 Samples	11.8 Mb/dry	15.3 Mb/wet
C2: hit ringing, 6 velocity layers, one-shot D2: hit stopped, 5 velocity layers, one-shot E2: hit damped short, 6 velocity layers, one-shot F2: hit damped medium, 7 velocity layers, one-shot G2: hit damped long, 7 velocity layers, one-shot C3 - D3: duplicate for easy two hand playing			
Triangle (double) hits - vel ECO	6 Samples	4.5 Mb/dry	5.1 Mb/wet
C2: hit ringing, 3 velocity layers, one-shot D2: hit stopped, 3 velocity layers, one-shot C3 - D3: duplicate for easy two hand playing			
Triangle double adlibs	5 Samples	14 Mb/dry	14.3 Mb/wet
C2, D2: rolls open slow/fast C3, D3: rolls damped slow/fast C4: bisbigliando			
Triangle double adlibs - ECO	2 Samples	5.6 Mb/dry	5.7 Mb/wet
C2: roll open C3: roll damped			
Tubular bells	6 Samples	23.1 Mb/dry	23.5 Mb/wet
A2 - C5: single hits			
Tubular bells 1shot	6 Samples	23.1 Mb/dry	23.5 Mb/wet
A2 - C5: single hits, one-shot			
Tubular bells clusters hard mallets	6 Samples	40 Mb/dry	40.3 Mb/wet
C2 - E2 (white keys): 3 clusters C3 - E3 (white keys): 3 clusters plus random hits C4 - E5: duplicate in one-shot mode			
Tubular bells clusters hard mallets - ECO	4 Samples	11.6 Mb/dry	11.7 Mb/wet
C2 - D2 (white keys): 2 clusters C3 - D3: duplicate, 1 shot			
Tubular bells clusters soft mallets	7 Samples	21.3 Mb/dry	21.7 Mb/wet
C2 - B2 (white keys): 7 clusters C3 - B3: duplicate in one-shot mode			
Tubular bells clusters soft mallets - ECO	4 Samples	5.9 Mb/dry	5.9 Mb/wet
C2 - D2 (white keys): 2 clusters C3 - D3: duplicate, 1 shot			

PERCUSSIVE INNUENDO INSTRUMENTS

Waldteufel	9 Samples	12.5 Mb/dry	13.9 Mb/wet
C2 - E2 (white keys): 3 swirls slow, progressively longer C3 - E3 (white keys): 3 swirls medium, progressively longer C4 - E4 (white keys): 3 swirls fast, progressively longer			
Waldteufel ECO	3 Samples	2.8 Mb/dry	3.2 Mb/wet
C2 - E2 (white keys): 3 swirls, progressively longer			
Whip 1 - key	11 Samples	.7 Mb/dry	2 Mb/wet
C2 - F3 (white keys): 11 hits, progressively louder, one-shot			
Whip 1 - key ECO	5 Samples	.4 Mb/dry	1.1 Mb/wet
C2 - G2 (white keys): 5 hits, progressively louder, one-shot			
Whip 1 - vel	11 Samples	.7 Mb/dry	2 Mb/wet
C2: hit, 11 velocity layers, one-shot C3: duplicate for easy two hand playing			
Whip 1 - vel ECO	5 Samples	.4 Mb/dry	1.1 Mb/wet
C2: hit, 5 velocity layers, one-shot C3: duplicate for easy two hand playing			
Whip 2 - key	9 Samples	.3 Mb/dry	1.2 Mb/wet
C2 - D3: 9 hits, progressively louder, one-shot			
Whip 2 - key ECO	5 Samples	.2 Mb/dry	.7 Mb/wet
C2 - G2: 5 hits, progressively louder, one-shot			
Whip 2 - vel	9 Samples	.3 Mb/dry	1.2 Mb/wet
C2: hit, 9 velocity layers, one-shot C3: duplicate for easy two hand playing			
Whip 2 - vel ECO	5 Samples	.2 Mb/dry	.7 Mb/wet
C2: hit, 5 velocity layers, one-shot C3: duplicate for easy two hand playing			
Wind gong hits - key	11 Samples	36.8 Mb/dry	37.6 Mb/wet
C2 - A2 (white keys): 6 hits with soft beater, progressively louder C3 - G3 (white keys): 5 hits with rods, progressively louder C4 - G5: duplicate in one-shot mode			
Wind gong hits - key ECO	3 Samples	13.3 Mb/dry	13.5 Mb/wet
C2 - E2 (white keys): 3 hits with soft beater, progressively louder, one-shot C3 - E3: duplicate in one-shot mode			

PERCUSSIVE INNUENDO INSTRUMENTS

Wind gong hits - vel	11 Samples	36.8 Mb/dry	37.6 Mb/wet
C2: hits with soft beater, 6 velocity layers D2: hits with rods, 5 velocity layers C3 - D3: duplicate for easy two hand playing C4 - D5: duplicate in one-shot mode			
Wind gong hits - vel ECO	3 Samples	13.3 Mb/dry	13.5 Mb/wet
C2: hits with soft beater, 3 velocity layers C3: duplicate for easy two hand playing C4 - C5: duplicate in one-shot mode			
Wind gong prepared hits - key	13 Samples	23.6 Mb/dry	25.1 Mb/wet
C2 - B2: 7 hits, progressively louder C3 - A3: 6 damped hits, progressively louder C4 - A5: duplicate in one-shot mode			
Wind gong prepared hits - key ECO	3 Samples	8.3 Mb/dry	8.6 Mb/wet
C2 - E2: 3 hits, progressively louder C3 - E3: duplicate in one-shot mode			
Wind gong prepared hits - vel	13 Samples	23.6 Mb/dry	25.1 Mb/wet
C2: 1 hit, 7 velocity layers D2: 1 damped hit, 6 velocity layers C3 - D3: duplicate for easy two hand playing C4 - D5: duplicate in one-shot mode			
Wind gong prepared hits - vel ECO	3 Samples	8.3 Mb/dry	8.6 Mb/wet
C2: 1 hit, 3 velocity layers C3: duplicate for easy two hand playing C4 - C5: duplicate in one-shot mode			
Wind gong prepared rolls - key	15 Samples	37.3 Mb/dry	38.4 Mb/wet
C2 - G2: 5 short rolls, progressively louder C3 - G3: 5 medium rolls, progressively louder C4 - G4: 5 long rolls, progressively louder C5 - G7: duplicate in one-shot mode			
Wind gong prepared rolls - key ECO	6 Samples	15.9 Mb/dry	16.3 Mb/wet
C2 - D2: 2 short rolls, progressively louder C3 - D3: 2 medium rolls, progressively louder C4 - D4: 2 long rolls, progressively louder C5 - D7: duplicate in one-shot mode			
Wind gong prepared rolls - vel	15 Samples	37.3 Mb/dry	38.4 Mb/wet
C2: short roll, 5 velocity layers D2: medium roll, 5 velocity layers E2: long roll, 5 velocity layers C3 - E3: duplicate in one-shot mode			

PERCUSSIVE INNUENDO INSTRUMENTS

Wind gong prepared rolls - vel ECO	6 Samples	15.9 Mb/dry	16.3 Mb/wet
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C2: short roll, 2 velocity layers
D2: medium roll, 2 velocity layers
E2: long roll, 2 velocity layers
C3 - E3: duplicate in one-shot mode

Wind gong rolls - key	4 Samples	14.9 Mb/dry	15.3 Mb/wet
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C2 - F2: 4 swell rolls with soft beater, progressively louder
C3 - F3: duplicate in one-shot mode

Wind gong rolls - key ECO	2 Samples	8.4 Mb/dry	8.6 Mb/wet
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C2 - D2: 2 swell rolls with soft beater, progressively louder
C3 - D3: duplicate in one-shot mode

Wind gong rolls - vel	4 Samples	14.9 Mb/dry	15.3 Mb/wet
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C2: swell rolls with soft beater, 4 velocity layers
C3: duplicate in one-shot mode

Wind gong rolls - vel ECO	2 Samples	8.4 Mb/dry	8.6 Mb/wet
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C2: swell rolls with soft beater, 2 velocity layers
C3: duplicate in one-shot mode
